Name:		Date:		
Directions:			0	
	idow's Broom, the broo			
	our turn to pick an ordi a magical power, just li		robject (a spoon, a r	nat, a
use your imaginari	ion to answer the ques	nons below.		$\sim$
What is your object	:t?		-01	
	0		100	
What does it do?		1	O	
what does it do:		O.		
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		Oran		
	WY.		,_(	20
_	ty does your object hav	ve that could su	rprise or even cause	
mischief for its owi	her?		-01	
061		- (	70	
00		110		
)		Ok,		C
	0			
_	ect's magic change ov	er time, or does	s it develop new abili	ties
as it gets used mo	re?			
	<del></del>		$\sim$ .	
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	-06		MO	

Name:	0,1	Date:	00,	
Directions:	$\sim$ 0		$O^{\circ}$	
	w what your object car			ort
story about what habilities.	nappens when that obj	ect suddenly cor	mes to life with its new	
~O''		$\sim$		
After you've finish	ed your story draw a pi	cture of your ma	gical everyday object.	)/
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