## Directions:

- 1. The segret cause and effect cards or The Memory String. Reveal the cards.
- 2. Cut out the cause and effect cards.
- 3. Mix the cards up then place them face down in front of you.
- 4. Turn two cards over. If the cause and effect are match, place them on your sorting mat. If they don't match flip them book over.
- 5. Play until volume an the matches.
- 6. Hint: The calds with a square are cause and the cards with a circle are effect cards.

Laura started to cry because

she missed her mother.

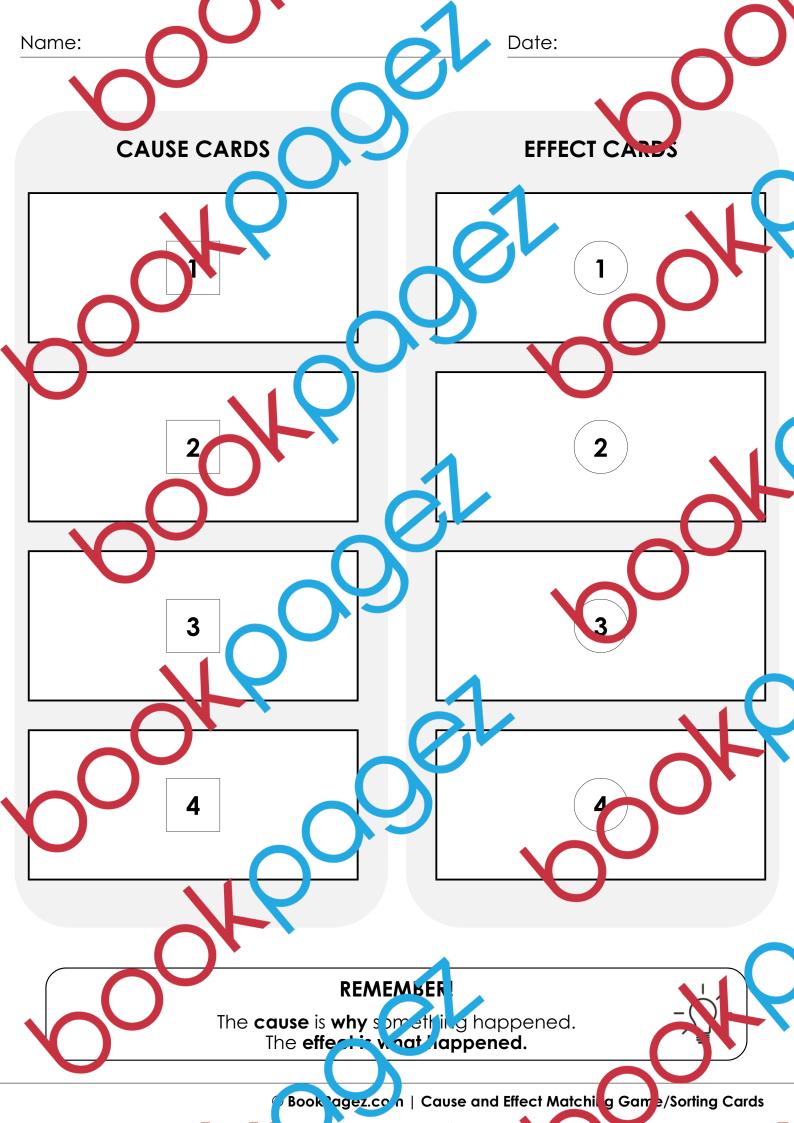
The Nemory string broke because

Whisker's claws got caugnt on the string.

Laura cculdn' sleep because they weren't able to find the button of her dad's principle.

Jane was excited because

she found the missing button in the grass.



## CAUSE CARDS

## EFFECT CARDS

Laura started to cry because she milsed her mother.

The memory string broke because

Whisker's claws got caught on the string.

Laura couldn't sleep because they weren't able to find the button of her dad's uniform.

Jane was excited because

ne found the missing button in the grass.

## **REMEMPER**

The cause is why something happened.

The effect is what appened.

