Directions:

- 1. These are cause and effect tards or The Boy Who Harness of the Winds Read the cards.
- 2. Cut out the cause and effect cards.
- 3. Mix the cards up then place them face down in ront of you.
- 4. Turn two card over 17 the cause and effect are a match, place them of your sorting is at. If they don't match flip them back over.
- 5. Play until you and all the matches.
- 6. Him. The cards with a square are cause cands. The cards with a chalc are effect cards.

The people in Maltwi we're going to starve because

without rain, the food in their fields didn't grow.

William got the idea for electric wind because

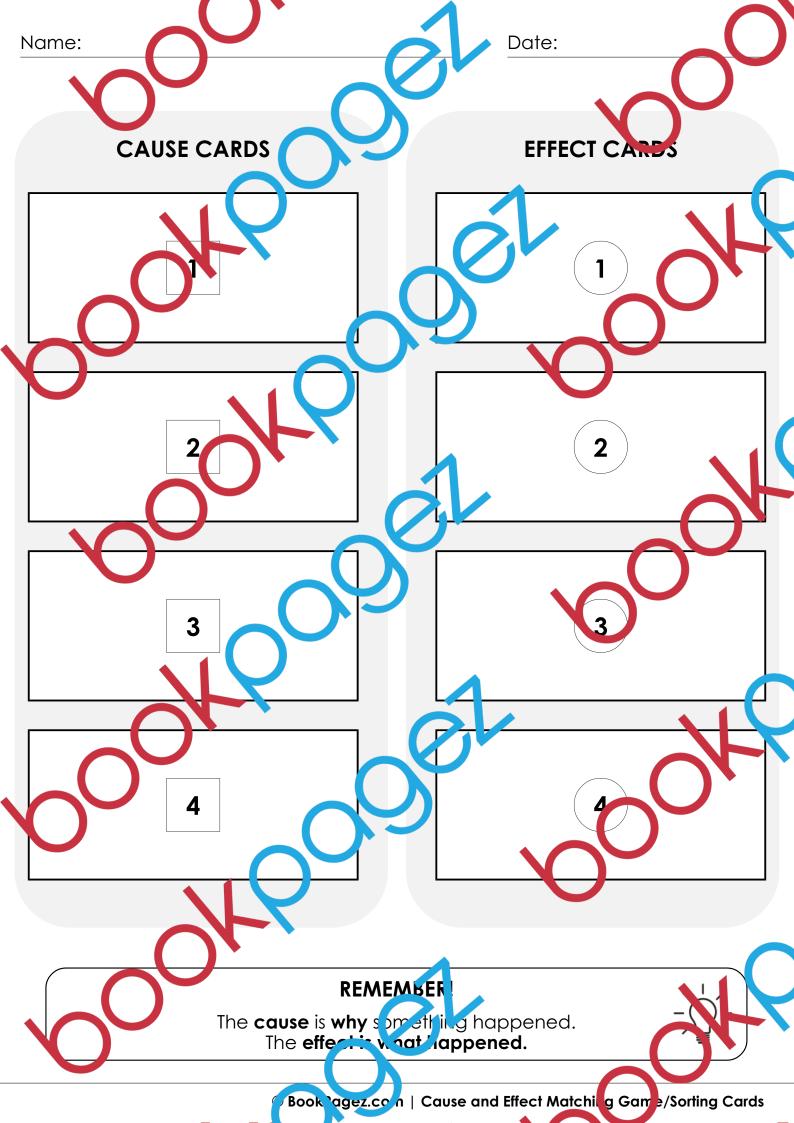
he read books about science.

People hought William was crary because

looked like he was playing with trash.

William saved the people in his village because

his invention watered the land and caused food to grow.



CAUSE CARDS

EFFECT CARDS

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REMEMBER

The cause is why something happened.

The effective nat appened.

