

Name: _____

Date: _____

Directions:

1. These are cause and effect cards for *Sylvester and the Magic Pebble*. Read the cards.
2. Cut out the cause and effect cards.
3. Mix the cards up then place them face down in front of you.
4. Turn two cards over. If the cause and effect are a match, place them on your sorting mat. If they don't match flip them back over.
5. Play until you find all the matches.
6. Hint: The cards with a square are cause cards. The cards with a circle are effect cards.

Sylvester turned himself into a rock because



he was afraid of the lion.



All the dogs in Oatsville looked for Sylvester because



Sylvester was missing.



Sylvester turned back into a donkey because



His parents had placed the magic pebble on the stone while Sylvester made a wish.



Sylvester's father put the magic pebble in an iron safe because



they had all they could wish for.



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CAUSE CARDS

1

2

3

4

EFFECT CARDS

1

2

3

4

REMEMBER!

The **cause** is **why** something happened.
The **effect** is **what** happened.



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CAUSE CARDS

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All the dogs in Oarville looked for Sylvester because

Sylvester turned back into a donkey because

Sylvester's father put the magic pebble in an iron safe because

EFFECT CARDS

he was afraid of the lion.

Sylvester was missing.

his parents had placed the magic pebble on the stone while Sylvester made a wish.

they had all they could wish for.

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