

Name: \_\_\_\_\_

Date: \_\_\_\_\_

**Directions:**

1. These are cause and effect cards for *If You Give a Mouse a Cookie*. Read the cards.
2. Cut out the cause and effect cards.
3. Mix the cards up then place them face down in front of you.
4. Turn two cards over. If the cause and effect are a match, place them on your sorting mat. If they don't match flip them back over.
5. Play until you find all the matches.
6. Hint: The cards with a square are cause cards. The cards with a circle are effect cards.

The mouse asked for a glass of milk because



milk goes well with cookies.



The mouse started sweeping because



he finished giving himself a trim.



The mouse took a nap because



he was tired from washing the floor.



The mouse asked for a glass of milk because



he got thirsty.



Name: \_\_\_\_\_

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### CAUSE CARDS

1

2

3

4

### EFFECT CARDS

1

2

3

4

#### REMEMBER!

The **cause** is **why** something happened.  
The **effect** is **what** happened.



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