

Name: _____

Date: _____

Directions:

1. These are cause and effect cards for *Bark, George*. Read the cards.
2. Cut out the cause and effect cards.
3. Mix the cards up then place them face down in front of you.
4. Turn two cards over. If the cause and effect are a match, place them on your sorting mat. If they don't match flip them back over.
5. Play until you find all the matches.
6. Hint: The cards with a square are cause cards. The cards with a circle are effect cards.

George's mother was surprised because



George sounded like other animals when he barked.



George's mother took him to the vet because



she wanted to find out what was wrong with him.



George was able to bark after



the vet pulled out all the animals hiding inside him.



George's mother kissed the vet because



she was so happy.



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CAUSE CARDS

1

2

3

4

EFFECT CARDS

1

2

3

4

REMEMBER!

The **cause** is **why** something happened.
The **effect** is **what** happened.



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