## Directions:

- 1. Thise de cause and effect cards or Bark, George. Read to cards.
- 2. Cut out the cause and effect cards.
- 3. Mix the cards up then lace them face down in front of you.
- 4. Turn two cards over. If the cause and effect are match, place them on your sorting mat. If they don't match flip them book over.
- 5. Play until volume an the matches.
- 6. Hint: The calds with a square are cause and the cards with a circle are effect cards.

George's mother was surprised because

George sounded like other animals when he barked.

Geolge's nother took him to the vet because

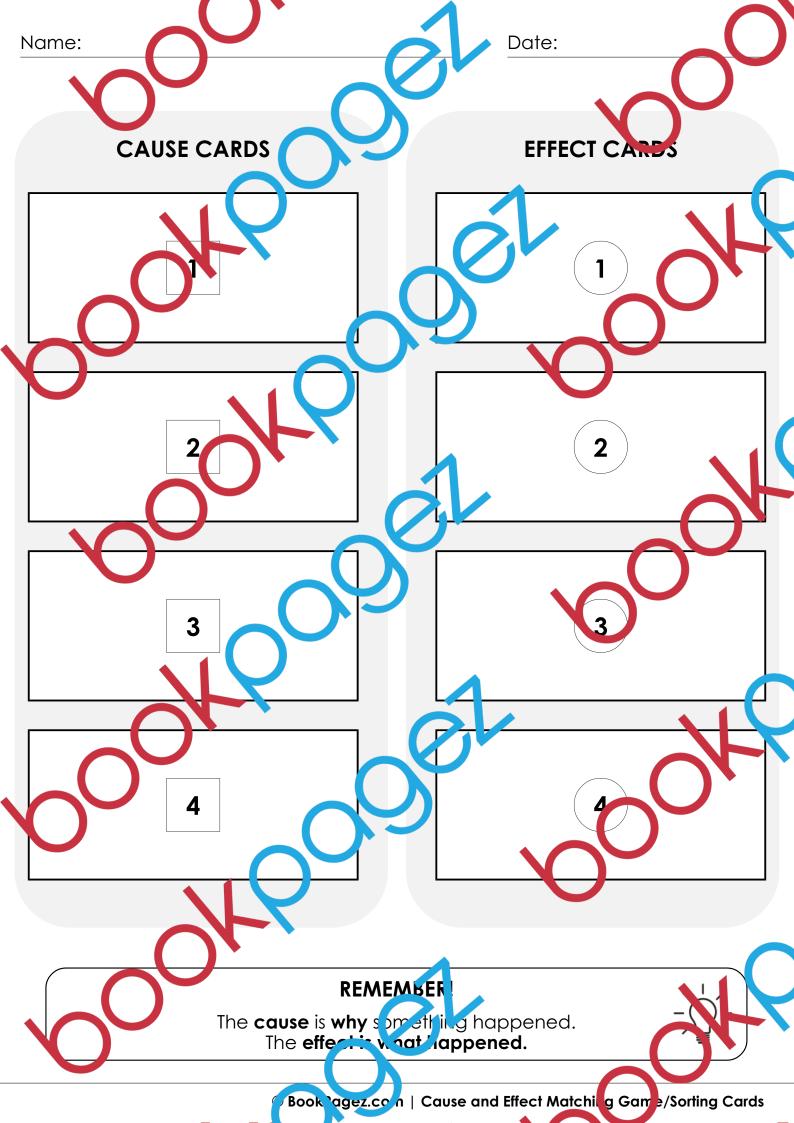
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George was oble to bark after

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George's mother kissed the vet because

she was so happy.



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## EFFECT CARDS

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## **REMEMPER**

The cause is why something happened.

The effective nat happened.

