Directions:

- 1. These are cause and effect cards or A Sick Day for Amos McGee Read the cards.
- 2. Cut out the cause and effect cards.
- 3. Mix the cards up then place them face down in ront of you.
- 4. Turn two card over 15 the cause and effect are a match, place their o your sorting to al. If it ey don't match flip there back over.
- 5. Play until you find all the matches.
- 6. Him. The cards with a square are cause cands. The cards with a chalc are effect cards.

The animals in the roc are happy because

Amos McGee spends time with them.

Amos McGee did not come to work because

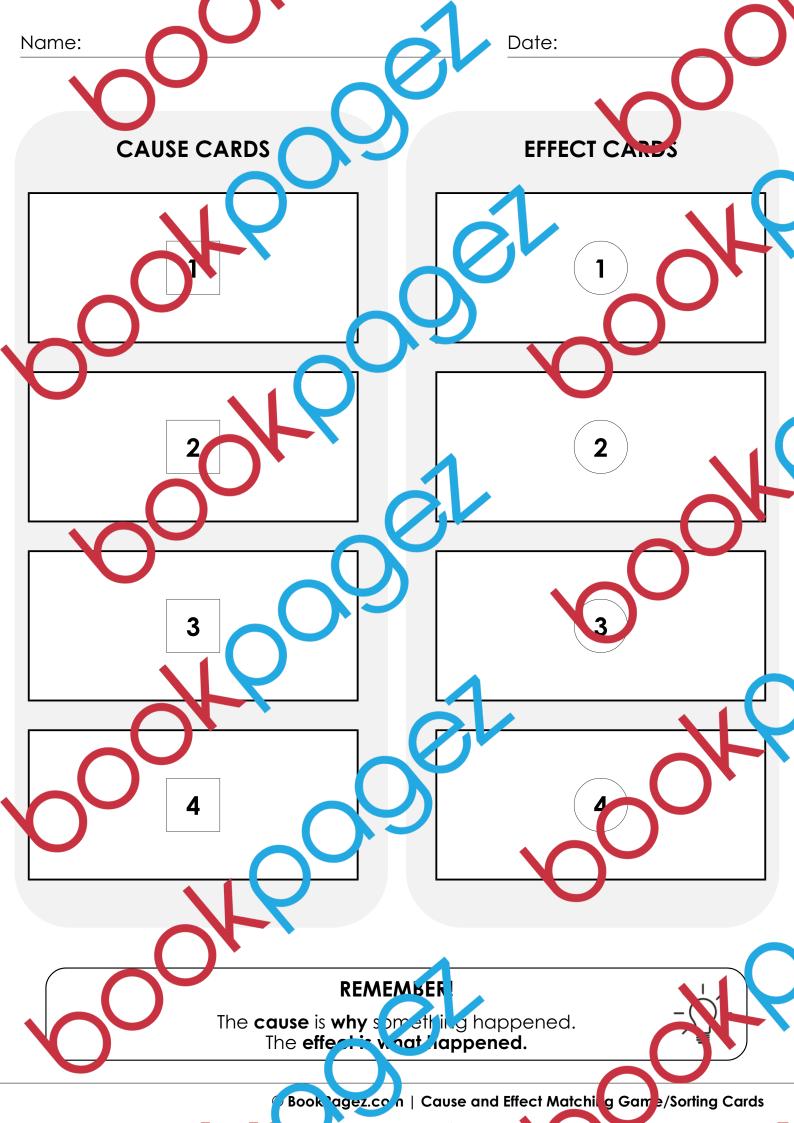
he was sick.

Amos Micoee was happy

the animals came to visit him.

The owl recd a story to Amos before turning off the light because

Amos read stories to the owl at the zoo.



CAUSE CARDS

EFFECT CARDS

The animals in the 200 are happy because

Ames McGee spends time vita them.

Amos McGee did not come to work because

he was sick.

Amos McGee was happy because

the animals came to visit him.

The own edd a story to Amps before turning off the light because Amos read stories to the divided the zoo.

REMEMBER

The cause is why spretting happened.

The effect is what appened.

